Noah Ruff

Designer & Concept Artist

30-95 29th Street Apt 6B Astoria, NY 11102 (914) 419-5203 noahruff.ny@gmail.com

SKILLS

- Character Design Special Poses, Turnarounds, Expressions, Ideation, Anatomy, Mouth Charts
- Style Matching I am confident in my ability to adapt to a wide variety of styles.
- <u>Software</u> Photoshop, Adobe Animate, Illustrator
- <u>Design Supervision</u> Design clarity, team management, asset management

EXPERIENCE

<u>Marvel's Hit-Monkey (Season 2)</u> — Lead Character Designer

Floyd County Productions - November 2022 to June 2023

RESPONSIBILITIES

- Contributed to concept explorations of several main characters for the series
- Management of team of 4 other character designers
- Characters, props, layouts, style frames, turnarounds, mouth charts, expressions

<u>Final Space: The Final Chapter</u> — Concept Artist, Sequential Artist

Freelance - September 2023 to Present

Beavis and Butthead Do The Universe and Seasons 1 & 2 — Asst. Character Designer

Titmouse, Inc - July 2021 to October 2022

RESPONSIBILITIES

• Design, special poses, cleanup, turnarounds, and mouth charts

<u>The Hospital</u> — Character Designer

Titmouse, Inc. - January 2023 to February 2023

Dungeons and Dragons: The Twenty-Sided Tavern — Character Artist

Wizards of the Coast, Hasbro, Curious Hedgehog LLC - August 2020 to Present

• Character Illustration for International tour of live TTRPG Event (Edinburgh Fringe Festival, Broadway Playhouse in Chicago, Pittsburgh Civic Light Opera, Off Broadway 2024)

EDUCATION

Ithaca College, Ithaca NY — Bachelor of Fine Arts in Theater, 2017

Entertainment Design at Brainstorm School and CG Master Academy — Steven Michael Hampton, Scott Flanders, Qiu Fang, Nate Wragg, David DePasquale